

BMW Race Driver Series

Endurance Championship Format Open Classes GTA, GTB, GTC, 2 Litre and Dunlop E30 2019-2020

a) **Qualifying:** This will consist of up to 2 Qualifying sessions for the BMW Endurance Championship at times determined by the event organizers. If you are competing in a 2 driver team, both drivers must do a minimum of one timed lap.

- 1) If, because of track closure / blockage, weather delays or other external influence, a valid time is not registered for at least 50% of the cars on track for the Qualifying session, then all Qualifying times will be set aside. However, this does not include individual cars that do not get a valid Qualifying time because of their own mechanical failure or accident. Those cars automatically go to the back of the grid.
- 2) Competitors who have not competed in any BMW Race Driver Series race previously may be required to start from the back of the grid at the discretion of the Series Co-ordinator.

b) Race – Scratch Race 1 Hour

- 1) The Grid is based on the Qualifying times defined above from fastest to slowest.
- 2) In the absence of valid Qualifying times, the following methods will be used to calculate the Qualifying order:
 - a. The cars will be Qualified in the order their total points scored to date in the 2017-2018 championship, regardless of which class they are competing in.
 - b. If they are in their first meeting of the season, they will be ranked in the order that they finished the 2016-2017 championship.
 - c. Any drivers unable to be separated by “a” or “b” above, they shall start from the back of the grid. If there are multiple cars these positions shall be determined by ballot.
- 3) All cars start at the same time.
- 4) Finishers earn full points within as per the attached table.
- 5) Where cars are entered and Qualified, but unable to compete in the Scratch race, their grid-place will be left blank.

Championship Structure

- 1) Comprises of cars entered and complying with the detailed descriptions of the Dunlop E30, 2 Litre, and Open Endurance technical regulations.
- 2) Trophies are awarded for each round to the top three drivers/teams, as well as overall season trophies for the top three overall.
- 3) Between two and four 1 hour race meetings, each one with a point-scoring one hour race.
- 5) Change of Car: If a driver/Team uses more than one car during the season, his/her points will be calculated as though it were two separate entries. ie the points will not be added together. This does not prevent a driver from reconditioning their existing engine, or replacing it with a similar type of engine.
- 6) You may have a main driver and a co-driver. Points are allocated to the main driver and their car. You may have more than one co-driver during the season.

Compulsory Pit Stop

Pit Stop: During the 1-hour race, a minimum of one (1) pit stop must be made by each competing vehicle. This pit stop must be made between **twenty (20) and forty (40) minutes** of the race duration and is not permitted under Red Flag conditions. If the pit stop is completed outside of this time a 50 point penalty shall be applied.

During this pit stop, either:

- a) For a dual-driver teams, a driver change is to be made, or
- b) For single-driver entries, the driver must exit the car, complete a full circuit of the car and re-enter.

Where a driver change is made, the driver about to get into the car should be positioned by the front passenger door of the vehicle, once it stops in the pit bay. The driver who has just driven must exit the vehicle, proceed around the vehicle to the front passenger door and "tag" the replacement driver, who shall then continue the circuit of the car (in the same direction as the outgoing driver) before entering the vehicle.

- 1) You must cross the pit lane entry line no sooner than the 20th minute and no later than the 40th minute. If your team is judged to have made this stop outside of this compulsory period will result in a 50 point penalty.
- 2) If you do not preform the compulsory stop you/ your team shall be DSQ.

Re-fueling

- 1) If you are intending to re-fuel during the race. You must comply to the Motorsport New Zealand regulations regarding safety and procedures. You must also comply to any regulations, procedures or guidelines required by the Race meeting organiser or the Clerk of the course.

Championship Points: to be awarded to the finishers in each class.

Placing	Points		Placing	Points		Placing	Points		Placing	Points		Placing	Points
1st	200		15th	100		29th	60		43rd	35		57th	21
2nd	185		16th	96		30th	58		44th	34		58th	20
3rd	173		17th	92		31st	56		45th	33		59th	19
4th	163		18th	89		32nd	54		46th	32		60th	18
5th	154		19th	86		33rd	52		47th	31		61st	17
6th	146		20th	83		34th	50		48th	30		62nd	16
7th	139		21st	80		35th	48		49th	29		63rd	15
8th	133		22nd	77		36th	46		50th	28		64th	14
9th	127		23rd	74		37th	44		51st	27		65th	13
10th	122		24th	71		38th	42		52nd	26		66th	12
11th	117		25th	68		39th	40		53rd	25		67th	11
12th	112		26th	66		40th	38		54th	24		68th	10
13th	108		27th	64		41st	37		55th	23		69th	9
14th	104		28th	62		42nd	36		56th	22		70th	8

NB: As per NZMS Regulations, cars must finish to earn points = 75% of race distance and completion of the last lap within 4 minutes of the winner.

Penalties

These are not limited to those written below.

These shall be considered minimum possible penalties to be applied by the race series committee.

1. Not completing the compulsory pit stop: - DSQ
2. Not completing the compulsory pit stop during the compulsory pit stop window: - 50 Points
3. Driver not completing a lap around the car or the co-driver getting in before the driver completes the lap of the car during the compulsory pit stop: - 50 Points
4. Tyres found in a condition outside of the rules: - 25 points per tyre
5. Car not presented for weigh-in after Qualifying or Races: 100 Points and possible disqualification
6. Under the Minimum Weight for your class: -25 points for each 5 Kilograms
7. Failure to wear a FHR During Qualifying or races: -200 points
8. Anyone found to have threatened or abused an official, competitor, spectator or show behaviour (that in the eyes of the races series) bringing the race series into disrepute shall likely result in expulsion from the race series.